

Final Cut Pro X training course topics:

Importing media Importing overview Importing from other applications Organizing files while importing

Organizing media Events and clips overview Copying or moving Events Viewing and sort clips

Play back and skim media Playback and skimming overview

Creating and editing projects

Creating a new project Editing overview Adding clips overview Overwriting parts of your project Arranging clips in the Timeline Viewing and navigating Adding and adjust audio Adding audio

Adding transitions, titles and effects

Transitions, titles, and effects overview Adjusting transitions in the Timeline Adding and adjust titles Adjusting built-in effects Adding and adjust clip effects Intermediate editing Adding storylines Three-point editing overview Auditions overview

Sharing the project Sharing on the Web Exporting your project

Managing media files Managing your events and project files

Changing Preferences and metadata Working with Final Cut Pro X preferences

Final Cut Pro Training: Advanced - Course Topics

LESSON 1: ORGANIZING YOUR MEDIA AND MEDIA MANAGEMENT IN FINAL CUT PRO

Working with Metadata: Using metadata that is part of imported (source) content

Using auto-analysis and adding metadata

Using metadata views and creating new metadata views

Working with and editing existing metadata views

Using and organizing Keywords

Applying markers

Using filters to locate clips

Creating Smart Collections

Batch renaming

Relinking clips

Using Libraries: closing and duplicating Final Cut Pro libraries; sharing and moving libraries; moving clips between libraries

Using Projects: working with project snapshots and back-ups

Managing disk space and removal of render files

Managing proxy media

Adjusting storage locations

Using optimized media.

LESSON 2: ADVANCED FINAL CUT PRO EDITING TECHNIQUES

Understanding an editing strategy for Final Cut projects

Changing edits

Combining edits

Understanding storylines and secondary storylines

Using trim to playhead

Using trim to selection

Working with compound clips

Applying titles to connected clips

Back timing edits

LESSON 3: UNDERSTANDING AUDIO EDITING IN FINAL CUT PRO

Audio levels and mastering

Using audio meters

Understanding waveforms

Applying timeline volume adjustments

Adjusting volume in specific areas

Using volume adjustments within the Audio Inspector

Adjusting Volume from the Modify Menu or Keyboard

Applying fades and crossfades

Using audio channels

Panning, stereo and surround pans, pan effects, and using panning in the timeline

Using pan presets

Working with Audio channels

Synchronizing audio and video

Resetting all volume edits

LESSON 4: APPLYING AUDIO EFFECTS

Equalizing audio in Final Cut Pro Equalization Filters Disabling clip effects Sharing effects between clips Leveling effects Creating reverb, space, time, and echo Using distortion presets Manipulating voice and pitch using effects Maintaining voice pitch with retiming



Final Cut Pro Training: Advanced - Course Topics (continued)

LESSON 5: MULTI-CAMERA (MULTICAM) EDITING

Multicamera editing essentials

Creating multicam clips Viewing and editing multicam clips Cutting between camera angles Using channel selection Trimming when working with multicam clips Changing clip sequences Adjusting synchronization between clips

Adding or removing clips

LESSON 6: KEYING, MASKING, AND COMPOSITING

Working with keying and masking effects

Automatic keying

Using manual sampling

Applying a garbage mask

Advanced keying capabilities

Understanding and applying blend modes

Compositing graphics

Working with color masks

Importing Photoshop Images and working with Photoshop layers

LESSON 7: USING COLOR CORRECTION, COLOR GRADING, AND COLOR TIMING

Understanding color correction, grading, and timing Understanding color correction capabilities Working with video scopes Using the color board Using color controls Removing color casts Applying color controls globally Modifying contrast Adjusting saturation Targeting corrections to specific regions

Creating color vignettes

Using shapes and masks together

Masking skin tones to make color adjustments

Masking specific regions such as grass, sky, and water to apply restricted color edits

LESSON 8: CREATING ANIMATION USING KEYFRAMING

Using keyframes

Keyframing in the Viewer and the Inspector

Adjusting keyframe position

Creating travel mattes

Creating and applying custom text

Animating split screens

LESSON 9: ADVANCED EXPORT AND SHARING FROM FINAL CUT PRO

Exporting projects and media from Final Cut Pro

Using Final Cut Pro with Apple Compressor: sharing files with Compressor

Understanding Apple Compressor batches, jobs and Settings

Destinations and actions

Understanding automatic settings and custom settings

Working with encoder and frame settings

Creating droplets

